

NORTH DAKOTA 2005-2006 SMALL GAME GUIDE

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This guide is provided for informational purposes and is not intended to be a complete listing of regulations. If you desire specific information on regulations and laws, visit our website at discovernd.com/gnf (for season proclamations) or for North Dakota State laws go to www.state.nd.us/lr/cencode/T201.html.

NEW FOR 2005 – SUMMARY OF CHANGES FROM LAST YEAR

- North Dakota's 2005 small game and furbearer proclamation season structures, bag limits, and species restrictions are very similar to last year. In addition to various proclamation clarifications — a number of bills passed during this years legislative session that do affect small game hunting.
- Nonresident waterfowl hunters now have the option of purchasing a more expensive (\$125) waterfowl license which allows hunting for 14 consecutive days or two periods of 7 days – statewide.
- Nonresident hunters must possess either a small game license or a waterfowl license to hunt sandhill crane.
- Nonresident small game licenses are now valid for a total of 14 consecutive days or two 7 day periods. More than one may be purchased during the season.
- Legally licensed youth (residents and nonresidents) 12 through 16 years of age may hunt pheasants statewide on October 1 and October 2, 2005.
- Pinnated Grouse (prairie chicken) permit holders hunting in two specific areas of the state
 will be able to harvest a regular limit of sharp-tailed grouse until their permits are filled.
- Nonresident full-time students living in this state who are attending a state or tribal college, or a private institution of higher education, may qualify for purchasing resident (non-lottery) licenses.
- Individuals hunting exclusively on Indian Lands within the exterior boundaries of an Indian Reservation are required to have a tribal license and a state hunting license is not required
- This guide no longer includes specific furbearer regulations. A separate furbearer guide is available and lists all season details.

TABLE OF CONTENTS

iable vi	
Section	Section
General Requirements 1	Cock Pheasant
Licenses	Special Extended Falconry Season
Definition of Terms 3	Furbearer Season Information
Crows	Waterfowl Season Information 19
Canada Geese (September Season) 5	Non-Toxic Shot Regulations —
Mourning Doves 6	Weapons and Other Ammunition
Sandhill Cranes 7	Aircraft, Boats and Motor-Driven Vehicles
Hungarian Partridge 8	Identification
Sharp-tailed Grouse 9	Transportation and Storage
Pinnated Grouse 10	Posting and Trespass
Ruffed Grouse 11	Closed or Restricted Areas
Tree Squirrels	Other Restrictions
Sage Grouse 13	Fire Danger Index
Snipe	Summary of Federal Regulations
Woodcock	Sunrise and Sunset Times



Via the Internet visit our website at discovernd.com/gnf

Regular license fees apply with no service charge added. Applicants must print out their own license and those without a printer will receive a confirmation number to carry.

LICENSING BY COMPUTER OR BY PHONE QUICK – CONVENIENT – EASY

You can instantly purchase general licenses and also apply for most lottery licenses 24 hours a day — 7 days a week.

Visa, Discover and MasterCard accepted.

By Phone simply call toll free 1-800-406-6409

In addition to the license fee(s), a service charge will be added. Service charge will vary depending on amount of transaction.



LICENSE FEES Resident Fishing, Hunting & Furbearer Certificate\$1.00 Nonresident Waterfowl License (statewide) .. Nonresident Fishing, Hunting & Furbearer Certificate\$2.00 Nonresident Waterfowl License (statewide), General Game and Habitat License, and Certificate\$140.00 General Game and Habitat License (resident and nonresident) \$13.00 Resident Small Game License [for age sixteen (16) and over] \$6.00 Crane Permit (resident and nonresident)\$5.00 Resident Swan License (issued by lottery)\$5.00 Nonresident Small Game License (may purchase more than one per year)\$85.00 Nonresident Small Game License, General Game and Habitat License, and Certificate\$100.00 Nonresident Furbearer and Nongame License\$25.00 Nonresident Waterfowl License (zones)\$85.00 Nonresident Nongame License\$15.00 Resident Combination License (Fishing, Nonresident Waterfowl License (zones). Small Game, General Game and Habitat, and Furbearer)\$32.00 General Game and Habitat License, and Certificate\$100.00

1. GENERAL REQUIREMENTS

Hunter Education Requirement. Persons born after 1961 must complete a certified Hunter Education course and present the certificate earned to the license vendor to purchase a hunting license. Certificates from other states or Canada are valid. Exemptions: Persons who hunt only on land they own or operate and persons under 12 years of age (those under 12 may hunt if they have appropriate licenses and are accompanied by parent or guardian).

Minimum Age. Persons under 15 years of age afield with firearms must be accompanied by parent, guardian, or adult authorized by their parent or guardian.

2. LICENSES

Most hunting licenses are in the form of stamps which must be affixed to the back of a FISHING, HUNTING AND FURBEARER CERTIFICATE. Stamps and licenses must be signed in ink.

Pheasant, partridge, grouse, duck, goose, swan, merganser, sandhill crane, coot, crow, snipe, dove, woodcock, and squirrel hunters must possess general game and habitat licenses and small game licenses (exception: nonresidents hunting only waterfowl do not need a small game license, residents and qualifying nonresidents under 16 years of age do not need a small game license, and nonresident crane hunters need either a small game license or a waterfowl license). In addition, all duck, goose, swan, and merganser hunters 16 years of age or older must possess federal migratory bird hunting stamps; all crane, swan, and pinnated grouse hunters must possess special permits, and all nonresident duck, goose, swan, merganser, and coot hunters must possess nonresident waterfowl licenses. All migratory game bird hunters must be certified annually through the Harvest Information Program (HIP).

Harvest Information Program (HIP) – All migratory game bird hunters must register annually with the Migratory Bird Harvest Information Program (HIP) before hunting ducks, geese, swans, mergansers, coots, cranes, snipe, doves and woodcock. Before your license to hunt is legal you must register by calling toll free 1-888-634-4798. After answering a brief survey you will receive a HIP registration number which must be recorded on your fishing, hunting and furbearer certificate. (NOTE: If you purchase your hunting license at the Department's Bismarck office, through the Department's website, or over the phone with the toll-free number you can easily be HIP registered. If you participated in the spring snow goose conservation hunt you should have already been HIP registered.) HIP is a US Fish and Wildlife Service program designed to measure the harvest of migratory birds for management purposes.

Nonresident small game hunters may hunt statewide but must select two 7 day hunting periods or one 14 day hunting period. They may purchase more than one small game license per year.

Hunters and trappers are required to purchase licenses, except any resident, or member of his family permanently residing with him, may hunt small game, trap or snare during the open season without a license upon land owned or leased by him, but otherwise is governed by seasons, limits, and all other regulations. Please refer to the 2005-2006 Furbearer Guide (tan colored brochure) for specific furbearer season details.

Residents do not need a license to take unprotected species of wildlife. Nonresidents hunting only unprotected species of wildlife (prairie dogs, rabbits, skunks, gophers) need only a nongame license.

A resident combination license is available which consists of fishing, small game, general game and habitat, and furbearer licenses.

Nonresident youth hunting licenses. A nonresident under age sixteen need only purchase a North Dakota resident fishing, hunting and furbearer certificate and a North Dakota resident general game and habitat license to hunt small game and waterfowl except swans and wild turkeys; provided, that the nonresident's state, or province or territory of Canada, of residence provides a reciprocal licensing agreement for North Dakota residents who are also under age sixteen. (Currently states of CO, CT, ID, KY, MI, MN, MO, MS, NE, NJ, OH,TN, TX, & WI qualify.) To be eligible, a nonresident may not have turned sixteen before September first of the year for which the license is issued and must possess a certificate of completion for a certified hunter education course. The nonresident youth may only hunt under the supervision of an adult family member or legal guardian who is licensed to hunt small game or waterfowl in this state and is subject to the same regulations as that youth's adult family member or legal quardian.

Nonresident full-time students living in North Dakota, who are attending a state or tribal college, or a private institution of higher education, may qualify for purchasing resident (non lottery) licenses. Please contact the Department for details.

MIGRATORY BIRD HUNTING STAMP. No persons 16 years of age or older, including landowners, shall hunt, kill, or take ducks, geese, swans or mergansers without having in his or her possession a federal migratory bird hunting and conservation stamp (duck stamp) for the season and validated by his or her signature written across the face of it in ink.

Hunting on North Dakota Indian Reservations — If an individual hunts exclusively on Indian lands within the exterior boundaries of an Indian Reservation, a tribal license is required and a state hunting license is not required. Hunting on non Indian lands within the exterior boundaries of an Indian Reservation requires a state hunting license. Game taken legally with a tribal license on Indian land within the exterior boundaries of an Indian Reservation may be possessed and transported anywhere in North Dakota.

3. DEFINITION OF TERMS

"Game" shall include any of those species of small game, or furbearers as defined in Section 20.1-01-02 of the North Dakota Century Code.

"Small Game" shall include all game birds (including waterfowl) and tree squirrels.

"Upland Game" shall include sharp-tailed and sage grouse, pinnated grouse (prairie chicken), Hungarian partridge, pheasants, ruffed grouse, and tree squirrels.

"Migratory Game Birds" shall include ducks, geese, swans, mergansers, coots, cranes, snipe, dove and woodcock. All hunters must be HIP registered.

"Waterfowl" shall include ducks, geese, swans, mergansers, and coots.

"Daily Bag Limit" (Daily Limit) means the maximum number of the particular game referred to in single or aggregate for which a bag limit is prescribed and that one hunter, legally licensed by this state, may take or kill for that species during a single hunting day, within the boundaries of this state to include Indian Reservations.

"Possession Limit" means the maximum number of the particular game referred to (except waterfowl and migratory game birds) that a hunter, legally licensed by this state, may have in his/her actual possession during any phase of any single hunting trip, venture, or expedition of more than one day. No more than a daily limit may be taken on any one day. The possession limit at ones personal permanent residence is unlimited.

"Possession Limit for Waterfowl and Migratory Game Birds" means the maximum number of migratory game birds of a single species or a combination of species permitted to be possessed by any one person when lawfully taken in the United States in any one specified geographic area for which a possession limit is prescribed.

"Migratory Bird Preservation Facility" any person or business for hire or other consideration, taxidermist, cold storage or locker plant facility, or hunting club which receives, possesses, or has in custody any migratory game birds belonging to another for purposes of picking, cleaning, freezing, processing, storage or shipment.

"Possession of Shot other than Non-Toxic Shot" means in the gun, or in the pockets, or within reach while in the process of hunting. See non-toxic shot regulations described in this guide.

4. CROWS

Open Are	a:	Statewide
Fall	Opens:	August 13
Season	Closes:	October 23
Spring	Opens:	March 18
Season	Closes:	April 30
Daily Lim	it:	There is no
Possessi	on Limit:	limit on Crows
Shooting	Hours:	1/2 hour before sunrise to sunset

In addition to the crow season, crows may be taken when committing or about to commit depredation as specified in federal law (50CFR21.43).

5. CANADA GEESE (September Season)

Open Area:	Statewide
Opens:	September 1
Closes:	September 15
Daily Limit:	5
Possession Limit:	10
Shooting Hours:	1/2 hour before sunrise to sunset

Besides possessing the required licenses listed in section 2, hunters must be HIP registered. Residents and nonresidents are eligible to hunt.

Nonresidents who hunt during this season in Sargent and Richland counties may do so without counting against their 14 day, 7 day, or two 7 day hunting period restrictions. Otherwise, nonresidents may hunt only during the period that their nonresident waterfowl license is valid and must stay within selected zones (exception - statewide license does not restrict to zones).

6. MOURNING DOVES

Open Area:	Statewide
Opens:	September 1
Closes:	October 30
Daily Limit:	15
Possession Limit:	30
Shooting Hours:	1/2 hour before sunrise to sunset

It is illegal to hunt doves or other birds resting on utility lines or fixtures adjacent to such lines.

7. SANDHILL CRANES

Open Area:	Unit 1	Unit 2
Opens:	September 17	September 17
Closes:	November 13	October 23
Daily Limit:	3	2
Possession Limit:	6	4
Shooting Hours: 1/2 hour before	1 p.m. CDT Sept. 17 thru Oct. 29	
sunrise to:	2 p.m. CST Oct.	30 thru Nov. 13

Unit 1. That portion of North Dakota west of US Highway 281.

Unit 2. That portion of North Dakota east of US Highway 281.

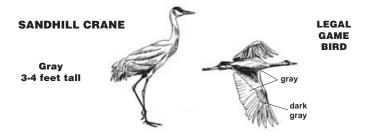
Hunters may not combine daily bag or possession limits from the two units. (A hunter may take up to 3 cranes in one day, provided all 3 birds are taken from Unit 1, or no more than 2 birds are taken from Unit 2).

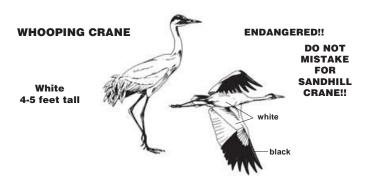
Nonresident sandhill crane hunters must possess **either** a small game license **or** a waterfowl license. Nonresidents using a small game license can hunt in either crane unit. Nonresidents using a waterfowl license must stay within their selected zones unless they possess the statewide waterfowl license.

In addition to other licenses required, all sandhill crane hunters must possess a \$5.00 sandhill crane hunting permit available from the North Dakota Game and Fish Department's Bismarck office.

It is illegal to shoot from open water or from a boat or other floating vessel in open water while hunting sandhill cranes.

WARNING: Know your crane species BEFORE you hunt. Endangered whooping cranes occasionally fly with sandhill cranes. Adult whoopers are snow white and young whoopers are white with some rusty brown feathers; black wing tips show on both. Additional descriptions of sandhill cranes and whooping cranes can be found at the following web site: http://migratorybirds.fws.gov/issues/sandhillcrane/sandhillcranehunters.htm. If you see a whooping crane, contact a Game and Fish official or the US Fish and Wildlife Service.





8. HUNGARIAN PARTRIDGE

Open Area:	Statewide
Opens:	September 10
Closes:	January 8
Daily Limit:	3
Possession Limit:	12
Shooting Hours:	1/2 hour before sunrise to sunset

9. SHARP-TAILED GROUSE

Open Area:	Statewide (see exception below)
Opens:	September 10
Closes:	January 8
Daily Limit:	3
Possession Limit:	12
Shooting Hours:	1/2 hour before sunrise to sunset

EXCEPTION: That portion of southeastern North Dakota bordered on the west by ND No. 32, on the north by the Sheyenne River, on the south by ND No. 11, and on the east by the Red and Bois de Sioux Rivers; and an area in Grand Forks County bordered on the east by the Red River, the south by US Highway 2, the west by ND No. 18, and the north by the Walsh and Grand Forks county line will only be open for sharp-tailed grouse and pinnated grouse (prairie chicken) hunting from October 8 through October 16, and by permit only. - See Section 10 below for details.

10. PINNATED GROUSE (PRAIRIE CHICKEN) (By Permit Only)

Open Area:	See Below
Opens:	October 8
Closes:	October 16
Shooting Hours:	1/2 hour before sunrise to sunset

PINNATED GROUSE (Prairie Chicken): may be taken in that portion of southeastern North Dakota bordered on the west by ND No. 32, on the north by the Sheyenne River, on the south by ND No. 11, and on the east by the Red and Bois de Sioux Rivers; and in an area in Grand Forks County bordered on the east by the Red River, the south by US Highway 2, the west by ND No. 18, and the north by the Walsh and Grand Forks county line. These two areas will be open for sharp-tailed grouse and pinnated grouse (prairie chicken) hunting by permit only.

Fifty permits will be issued by lottery for each of the above two open areas. A permit holder may take only two prairie chickens during this special season and each prairie chicken must be tagged immediately with the Department issued tag. (Two tags will be issued with each permit.)

A permit holder may also take sharp-tailed grouse in the designated area throughout the 9 day season and the daily limit will be 3 and the possession limit 12. However, once a permit holder harvests two prairie chickens they will no longer be eligible to hunt sharp-tailed grouse or prairie chickens in the designated area.

Application process: Resident hunters who wanted to apply for a permit were asked to send in a post card listing their name, address, phone number, and which selected hunting area - prior to August 10, 2005. Only one person was able to apply per post card and only one post card per person was allowed.

11. RUFFED GROUSE

Opens:	September 10
Closes:	January 8
Daily Limit:	3
Possession Limit:	12
Shooting Hours:	1/2 hour before sunrise to sunset

Open Area — Bottineau, Rolette, Cavalier, Pembina, and Walsh counties in North Dakota. Also that portion of the J. Clark Salyer National Wildlife Refuge in McHenry County lying south of the Upham-Willow City Road is open to ruffed grouse hunting.

12. TREE SQUIRRELS

Open Area:	Statewide
Opens:	September 10
Closes:	January 8
Daily Limit:	4
Possession Limit:	12
Shooting Hours:	1/2 hour before sunrise to sunset

Tree squirrels may be taken with shotguns, rimfire and muzzleloading firearms, or with bow and arrows legal for taking upland game.

13. SAGE GROUSE

Opens:	September 26
Closes:	September 28
Daily Limit:	1
Possession Limit:	1
Shooting Hours:	1/2 hour before sunrise to sunset

Open Area — Area south of Interstate 94 and west of U.S. Highway 85 in southwestern North Dakota.

14. SNIPE

Open Area:	Statewide
Opens:	September 17
Closes:	November 27
Daily Limit:	8
Possession Limit:	16
Shooting Hours:	1/2 hour before sunrise to sunset

15. WOODCOCK

Open Area:	Statewide			
Opens:	September 24			
Closes:	November 6			
Daily Limit:	3			
Possession Limit:	6			
Shooting Hours:	1/2 hour before sunrise to sunset			

16. COCK PHEASANT

Open Area:	*Regular Season	**Delayed Opener		
Opens:	October 8	October 22		
Closes:	January 8	January 8		
Daily Limit:	3			
Possession Limit:	12			
Shooting Hours:	1/2 hour before sunrise to sunset			

Youth Pheasant Season—Legally licensed residents and nonresidents 12 through 16 years of age may hunt pheasants statewide on October 1 and October 2, 2005. An adult, at least 18 years of age, must accompany the youth pheasant hunter in the field. This adult may not carry a firearm and may not hunt any species of wildlife.

MALE PHEASANTS ONLY MAY BE TAKEN.

*Regular Season is statewide except for Delayed Opener area.

**Delayed Opener includes area in Williams and McKenzie counties starting where BN Railroad enters North Dakota, then east on the railroad tracks to the west boundary of the Trenton Wildlife Management Area (southwest of Trenton) then south and east on the boundary of the Trenton WMA to the Missouri River, then directly across the river, then west to the Yellowstone River, then south and west on the Yellowstone River to the Montana border, then north to the point of origin.

Nonresidents may not hunt any game (including pheasants) from October 8 through October 14, on certain Game and Fish Department owned or managed areas (see section 25).

17. SPECIAL EXTENDED FALCONRY SEASON

Licensed falconers possessing the appropriate licenses may hunt resident game species from August 6, 2005 through March 19, 2006 and migratory game birds during the regular gun hunting seasons. In addition, they may hunt snipe from September 1 through September 17 and ducks, mergansers, and coots from September 5 through September 9 and September 12 through September 16, 2005. Contact the Department for details.

18. FURBEARER SEASONS

This guide no longer includes specific furbearer season regulations. A separate furbearer guide (tan colored 8 1/2 x 11 inch brochure) is available and lists all season details.

19. WATERFOWL SEASONS & REST AREAS

Final federal regulations regarding duck and goose seasons were not available before this guide was printed. A separate waterfowl hunting guide will be distributed in September 2005.

Waterfowl rest areas are located throughout the state and are in effect September 24 through the close of the goose hunting season. Most rest areas are closed to small game hunting (includes waterfowl), others are closed to all hunting, and some are closed to just waterfowl hunting. Some areas are also closed to fishing. Refer to the waterfowl hunting guide for a listing of these areas. Signs are posted on the areas and they list regulations for the particular area.

20. NON-TOXIC SHOT REGULATIONS - Weapons and Other Ammunition

The possession or use of shot other than federally approved nontoxic shot is prohibited while hunting ducks, geese, sandhill cranes, tundra swans, snipe, mergansers and coot statewide.

Non-toxic shot is required for hunting on all Fish and Wildlife Service lands, including Federal Refuges and Waterfowl Production Areas.

This regulation applies to all hunters using shotguns except while hunting turkeys and big game. These shot requirements are in addition to current statewide non-toxic shot requirements for migratory birds as listed above.

For additional information on non-toxic shot, contact the Department's Bismarck office.

LEGAL WEAPONS AND AMMUNITION. Game Birds and Waterfowl — Only firearms no smaller than .410 caliber nor larger than 10 gauge loaded with shot and capable of holding no more than three shells, legal archery equipment, and raptors may be used. Pistols may not be used to take migratory game birds. Non-toxic shot is required for some species and on some lands. Raptors may be used only by those possessing a falconry permit.

A bow must be pulled, held, and released by hand. Any release aid may be used providing it is hand operated, the shooter supports the draw weight of the bow, and the release is not attached to any part of the bow other than at the bowstring. Telescopic sights, range finding devices, battery-powered or electronically lighted sights or other electronic devices attached to the bow, or the arrow, are not permitted. Handheld range finding devices are legal. Arrows capable of causing damage or injury in excess of that inflicted by the cutting edges of the broadhead, are prohibited while hunting small game with a bow (e.g., explosive arrow points, arrows tipped with drugs or chemicals, and pneumatic or hydraulic shafts are illegal). Arrows must be at least 24 inches long and have at least 2 untrimmed feathers or not less than 5 trimmed feathers when shooting at birds in flight.

Totally blind individuals, paraplegics and/or those having lost the use of one or both arms, having a permit from the Game and Fish Director to hunt with a crossbow, may use such a weapon during the small game seasons. Contact the Department for additional information on crossbow regulations.

RAP Program (REPORT ALL POACHING). This program provides people the opportunity to report wildlife violations, remain anonymous if they prefer, and to receive monetary rewards for convictions based on their information. Anonymous callers will be given a special code number and are not required to give their name. Rewards range from \$100 to \$1000 depending upon the nature and seriousness of the crime.

Call 1-800-472-2121

Call this number only to report game and fish violations.

Note: If calling from outside of ND the number is (701) 328-9921. The reward fund is supported by private donations. If you wish to donate to the RAP program, tax deductible contributions can be sent to R.A.P., Box 188, Valley City, N.D. 58072-0188.

21. AIRCRAFT, BOATS AND MOTOR-DRIVEN VEHICLES

Aircraft, snowmobiles, and motor-driven vehicles may not be used to kill, chase, or harass wild birds or animals. In addition, aircraft may not be used to spot game and snowmobiles may not be used to flush wildlife.

It is illegal to shoot with bow and arrow or firearm while in or on a motor-driven vehicle.

It is illegal to carry a firearm in or on a motor-driven vehicle with a shell in the chamber. The entire cylinder of a revolver is considered the chamber, requiring the revolver to be completely unloaded. It is illegal to carry any muzzleloading firearm in or on a motor-driven vehicle with a percussion cap on the nipple or powder in the flash pan.

It is illegal to drive motor-driven vehicles off established roads and trails unless hunting waterfowl or cranes. Except for persons having a special disability permit, no person may use a motor-driven vehicle while in the process of hunting small game (except waterfowl or cranes) or aid another in the process of hunting small game (except waterfowl or cranes) including travel to and from the hunting location unless the motor-driven vehicle is on an established road or trail. Exception: A landowner or a lessee who actively farms or ranches the land, or a person having written permission from the landowner or lessee may use a motor-driven vehicle off of an established road or trail to hunt small game except during the deer gun season.

Mallard Island and deTrobriand Island are closed to the use of all motor-driven vehicles and aircraft. On all other wildlife management areas, owned or managed by the Department, the use of all motor-driven vehicles is restricted to those constructed roads, well worn trails, and parking areas normally used by passenger cars. Motor-driven vehicle use on wildlife management areas is further restricted or prohibited where such restrictions or prohibitions are posted.

Established roads or trails do not include temporary trails made for agricultural purposes.

No person may use motor-driven vehicles on North Dakota Game and Fish Department Conservation PLOTS (**P**rivate **L**and **O**pen **To S**portsmen) property. These areas have been entrusted to the public for walking access through written agreements by private landowners. The boundaries of these properties are identified by large yellow triangular signs.

All firearms must be unloaded and encased while traveling within the boundaries of a National Park.

Motorboats are legal in going to and from shooting grounds. Ducks, coots, mergansers, geese, and tundra swans may be taken from a floating craft, excluding a sink box, if such craft is beached or fastened within or tied immediately alongside any type of fixed hunting blind, or from such craft resting at anchor. It is illegal to shoot from a sunken device or any floating vessel on open water or to use or cause to be used any floating battery, electric, steam, gasoline, or other powered vessel in an attempt to take waterfowl. A motorboat, sailboat, or other craft may be used to pick up dead or injured birds.

Any watercraft powered by any motor (including electric motors) must be registered and numbered (licensed) through the North Dakota Game and Fish Department, or for nonresidents - through the state where principally used. Each watercraft must be provided with U.S. Coast Guard approved life preservers for all occupants.

22. IDENTIFICATION

One fully feathered wing or the fully feathered head of all waterfowl, snipe, crane, and woodcock; and one leg and foot, or the fully feathered head, or the fully feathered wing of pheasant, Hungarian partridge, and all grouse shall remain attached to such game during the transportation or shipment to its final place of storage.

Indian Reservations—Contact reservation tribal offices for more information. See section 2 for licensing requirements.

- Fort Berthold. Game and Fish Department, HC 3-Box 2, New Town, ND 58763, (701) 627-4760.
- Standing Rock. Game and Fish Department, Box D, Fort Yates, ND 58538, (701) 854-7236.
- Turtle Mountain. Department of Natural Resources, Box 570, Belcourt, ND 58316, (701) 477-2600.
- Spirit Lake. Fish and Wildlife Department, Box 359, Fort Totten, ND 58335, (701) 766-4221.

23. TRANSPORTATION AND STORAGE

License holders must accompany their game, or parts thereof, (excluding hide) during transportation. Game may be shipped by common carrier in receipt of proper bill of lading. No resident of the state may ship game or parts thereof (other than hides) out of state without a permit from the Department. Any resident, other than a licensed furbuyer complying with Section 20.1-03-23 of the North Dakota Century Code who ships or transports such hides or furs, shall tag each hide or fur with the name of the person having taken it and the persons furbearer license number. Except for legally gifted game, it is illegal to possess or transport another's game animal, or parts thereof, (excluding hide) without the license holder accompanying or as otherwise permitted.

No person shall leave or store any game birds at any place other than that persons legal residence unless each piece of game is tagged with the owner's signature and address, date taken, number and species of game, and license number of the person who harvested the game.

Game may be gifted to another, however nothing allows a person to exceed a daily limit. Any gifted game to be transported must be tagged with the above information and display sex and species identification as required. Termination of possession can only be accomplished by: 1) Gifting of legally harvested game. 2) By consuming the game.

Nonresidents may transport or ship from the state a possession limit of upland game. No one may possess in the field, transport, or ship at any one time, more than a possession limit of upland game. No one may possess, store, transport, or ship at any one time, more than a possession limit of migratory game birds. No person shall ship migratory game birds unless the package is marked on the outside with: (1) the name and address of the person sending the birds, (2) the name and address of the person to whom the birds are being sent, and (3) the number of each species contained in the package. No person shall put or leave any game birds at any place unless the birds are tagged by the hunter with the following information: the hunter's signature and address, date taken, number and species of such birds, and small game or waterfowl license number. The above tag is required if the birds have been left by the hunter for cleaning, storage (including temporary storage), shipment, or taxidermy services. No person shall transport migratory game birds belonging to another person unless such birds are tagged as required (see above). Passengers in a vehicle that is transporting their birds are not required to tag their birds.

24. POSTING AND TRESPASS

Only the owner or tenant of any land may post it by placing signs alongside the public highway or the land giving notice that no hunting is permitted on the land. The name of the person posting the land must appear on each sign in legible characters. The signs must be readable from the outside of the land and must be placed conspicuously not more than 880 yards apart. As to land entirely enclosed by a fence or other enclosure, posting of signs at or on all gates through the fence or enclosure constitutes a posting of all the enclosed land.

It is illegal to hunt on posted lands without permission from the owner or tenant. Trespass is a criminal violation punishable by suspension of hunting, fishing, and trapping privileges for a period of at least one year.

It is illegal to hunt upon the premises of another within 440 yards of any occupied building without the consent of the person occupying the building. This does not prohibit hunting on land owned by neighbors (private or public) even if the land is less than 440 yards from the occupied building.

Any person may enter upon legally posted land (without a weapon) to recover game shot or killed on land where he/she had a lawful right to hunt.

It is illegal to hunt in unharvested crops without the owner's consent. Crops also include alfalfa, clover, and other grasses grown for seed.

It is illegal to deface, take down, or destroy posting signs.

Failure to close gates upon exit or entry is a criminal violation, punishable by forfeiture of hunting licenses.

ROAD RIGHT OF WAYS

Do not hunt on road right of ways unless you are certain that they are open to public use. Most road right of ways are under the control of the adjacent landowner and are closed to hunting when the adjacent land is posted closed to hunting.

WANTON WASTE OF WATERFOWL, MIGRATORY GAME BIRDS, AND UPLAND GAME. No person shall kill, cripple, waste, destroy, spoil, or abandon the edible flesh of any migratory game bird or upland game without making a reasonable effort to retrieve the bird/animal, and retain it in his/her actual custody, at the place where taken and between that place and either (a) his or her personal permanent residence, (b) taxidermist or (c) a common carrier. Edible flesh means the breast meat of any game bird or the hind legs and lower back of a squirrel.

25. CLOSED OR RESTRICTED AREAS

In accordance with NDCC 20.1-08-04.9, nonresidents may not hunt any game from October 8 through October 14, on North Dakota Game and Fish Department wildlife management areas or on Conservation P.L.O.T.S. (Private Land Open To Sportsmen) areas.

Wildlife management areas so posted, refuges, sanctuaries, national parks, and historic sites shall be closed to the hunting of all species. (Exception: small game hunting shall be permitted at times and on those areas of federally owned refuges designated by the refuge manager.) For additional regulations on federal refuges, contact refuge headquarters.

The Minot and Grand Forks air bases are closed to hunting. Carrying or possession of firearms on wildlife management areas so posted shall be prohibited from May 1 through September 1 or dates posted on the signs.

State school land is open to public access including hunting unless posted with State Land Department signs. Vehicles are not permitted on state school lands. Contact the State Land Department for additional information regarding state school lands.

State law allows the Governor to close or postpone a hunting season upon reasonable notice through the media if climatic conditions create a fire hazard.

26. OTHER RESTRICTIONS

It is illegal to go afield with a firearm or archery equipment while intoxicated.

It is illegal to possess or use an electronic or recorded call while hunting migratory game birds.

Use of night vision equipment or electronically enhanced light gathering optics for locating or hunting game is prohibited.

Hunters may retrieve game that has fallen into a state wildlife refuge if they leave their firearms outside the boundary. They may not retrieve game that has fallen into a federal wildlife refuge unless there has been a retrieving zone designated by the refuge manager.

It is illegal to shoot harmless birds. All hawks, owls, falcons, and eagles are protected by state and federal law.

It is illegal to use live birds as decoys.

No person may possess a live protected bird or release a live protected bird into the wild unless authorized by permit. No person may sell live protected or native wildlife without a permit from the Department.

27. FIRE DANGER INDEX

Fire danger indexes provide an indication of wildland fire potential and overall fire activity to a given area.

The National Weather Service determines the Rangeland Fire Danger Index for North Dakota and divides the state into nine fire zones. Fire danger indexes are calculated considering temperature, humidity, wind speed, cloud cover, and vegetative condition, and are rated as being Low, Medium, High, Very High, or Extreme.

Fires are more likely to occur on higher index days. When a fire danger index is considered "Very High" or "Extreme" - certain outdoor activities may be prohibited.

Hunters are asked to be aware of current fire danger indexes. Updated information is available through NOAA Weather Radio, the National Weather Service at www.crh.noaa.gov/bis/, or from your county sheriff's office.

28. SUMMARY OF FEDERAL REGULATIONS

In addition to state regulations, these federal rules apply to the taking and possession of migratory game birds.

- No one shall take migratory game birds by the aid of baiting, or on or over any baited area, where a person knows or reasonably should know that the area is or has been baited. You may hunt migratory game birds, including waterfowl, on, over, or from standing crops or flooded standing crops; flooded, harvested cropland; lands where grain has been scattered solely as a result of a normal agricultural planting, harvest or post-harvest manipulation; or from a blind or place of concealment camouflaged with vegetation from agricultural crops, provided that use of such vegetation does not expose, deposit or scatter grain or other feed.
- Motor-driven vehicles may not be used off established roads or trails on federal waterfowl production areas.
- More restrictive regulations may apply to National Wildlife Refuges open to public hunting. For additional information on federal regulations, contact the U.S. Fish and Wildlife Service in Bismarck (701-250-4418), in Denver (303-236-7890), or a local National Wildlife Refuge office.

29. SUNRISE AND SUNSET TIMES

HOURS OF HUNTING shall be Central Daylight Time August 6 through October 29 and Central Standard Time October 30 through the end of most seasons. The time of sunrise and sunset at Bismarck is given below. The sun rises and sets one minute later for each 12 1/2 miles westward of Bismarck and one minute earlier for each 12 1/2 miles eastward of Bismarck.

AUGUST Central Daylight Time	AUGUST Date Sunrise Sunset	SEPTEMBER Date Sunrise Sunset	OCTOBER Date Sunrise Sunset	NOVEMBER Date Sunrise Sunset	NOVEMBER Date Sunrise Sunset	DECEMBER Date Sunrise Sunset
Date Sunrise Sunset	29 6:59 8:28	19 7:26 7:46	10 7:54 7:05	1 7:26 5:27	25 8:00 5:00	17 8:23 4:56
6 6:30 9:07	30 7:00 8:26	20 7:28 7:44	11 7:56 7:03	2 7:27 5:26	26 8:01 4:59	18 8:24 4:56
7 6:31 9:06	31 7:02 8:24	21 7:29 7:42	12 7:57 7:01	3 7:29 5:24	27 8:03 4:59	19 8:24 4:57
8 6:32 9:04	SEPTEMBER	22 7:30 7:40	13 7:59 6:59	4 7:30 5:23	28 8:04 4:58	20 8:25 4:57
9 6:33 9:03	Date Sunrise Sunset	23 7:32 7:38	14 8:00 6:57	5 7:32 5:21	29 8:05 4:58	21 8:25 4:57
10 6:35 9:01	1 7:03 8:22	24 7:33 7:36	15 8:01 6:56	6 7:33 5:20	30 8:07 4:57	22 8:26 4:58
11 6:36 9:00	2 7:04 8:20	25 7:34 7:34	16 8:03 6:54	7 7:35 5:18		23 8:26 4:59
12 6:37 8:58	3 7:06 8:18	26 7:36 7:32	17 8:04 6:52	8 7:36 5:17	DECEMBER	24 8:27 4:59
13 6:39 8:56	4 7:07 8:16	27 7:37 7:30	18 8:06 6:50	9 7:38 5:16	Date Sunrise Sunset	25 8:27 5:00
14 6:40 8:55	5 7:08 8:14	28 7:38 7:28	19 8:07 6:48	10 7:39 5:15	1 8:08 4:57	26 8:27 5:01
15 6:41 8:53	6 7:09 8:12	29 7:39 7:26	20 8:08 6:47	11 7:41 5:13	2 8:09 4:56	27 8:28 5:01
16 6:42 8:51	7 7:11 8:10	30 7:41 7:24	21 8:10 6:45	12 7:42 5:12	3 8:10 4:56	28 8:28 5:02
17 6:44 8:50	8 7:12 8:08		22 8:11 6:43	13 7:43 5:11	4 8:11 4:56	29 8:28 5:03
18 6:45 8:48	9 7:13 8:06	OCTOBER Date Sunrise Sunset	23 8:13 6:41	14 7:45 5:10	5 8:12 4:55	30 8:28 5:04
19 6:46 8:46	10 7:15 8:04	1 7:42 7:22	24 8:14 6:40	15 7:46 5:09	6 8:13 4:55	31 8:28 5:05
20 6:48 8:44	11 7:16 8:02	2 7:43 7:20	25 8:16 6:38	16 7:48 5:08	7 8:14 4:55	
21 6:49 8:43	12 7:17 8:00	3 7:45 7:18	26 8:17 6:36	17 7:49 5:07	8 8:15 4:55	JANUARY Date Sunrise Sunset
22 6:50 8:41	13 7:19 7:58	4 7:46 7:16	27 8:18 6:35	18 7:51 5:06	9 8:16 4:55	1 8:28 5:06
23 6:51 8:39	14 7:20 7:56	5 7:48 7:15	28 8:20 6:33	19 7:52 5:05	10 8:17 4:55	2 8:28 5:06
24 6:53 8:37	15 7:21 7:54	6 7:49 7:13	29 8:21 6:32	20 7:53 5:04	11 8:18 4:55	3 8:28 5:07
25 6:54 8:35	16 7:22 7:52	7 7:50 7:11	Central Standard Time	21 7:55 5:03	12 8:19 4:55	4 8:28 5:09
26 6:55 8:33	17 7:24 7:50	8 7:52 7:09	30 7:23 5:30	22 7:56 5:03	13 8:20 4:55	5 8:28 5:10
27 6:57 8:32	18 7:25 7:48	9 7:53 7:07	31 7:24 5:29		14 8:21 4:55	6 8:28 5:11
28 6:58 8:30	10 7.23 7.40	9 1.55 1.01	31 1.24 3.29	23 7:58 5:01 24 7:59 5:01	15 8:22 4:55	7 8:27 5:12
				24 7.59 5:01	16 8:22 4:55	
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